COLORING A COKE BOTTLE

Hyperrealism for Beginners

Introduction

Hi, Christopher Kerry here. I'm a certified Copic instructor and Copic artist at www.CopicMarkerTutorials.com

If you're reading this, you've taken the first step on an amazing artistic journey towards realism.

We've all seen some amazing hyperrealistic drawings on YouTube, and ya gotta admit, it's pretty damn cool to watch those people work. But it's difficult to learn how to create drawings like that for yourself by watching someone else do it at super-speed.

Well, that's where this book comes in!

In this book, I'll walk you through the process of creating a hyperrealistic drawing, with 84 step by step photos and text description, showing you exactly how to create a realistic drawing on your own.

The fact is, this book will show you a variety of simple but amazing techniques that will broaden your arsenal of skills and help you master the basic techniques to a create a work that will amaze your friends and followers.

So let's get started :)

Colors Used For The Coke Bottle

Copic Markers:

E19
E25
E49

B00

Y00
Y08

YR18
YR24

R14
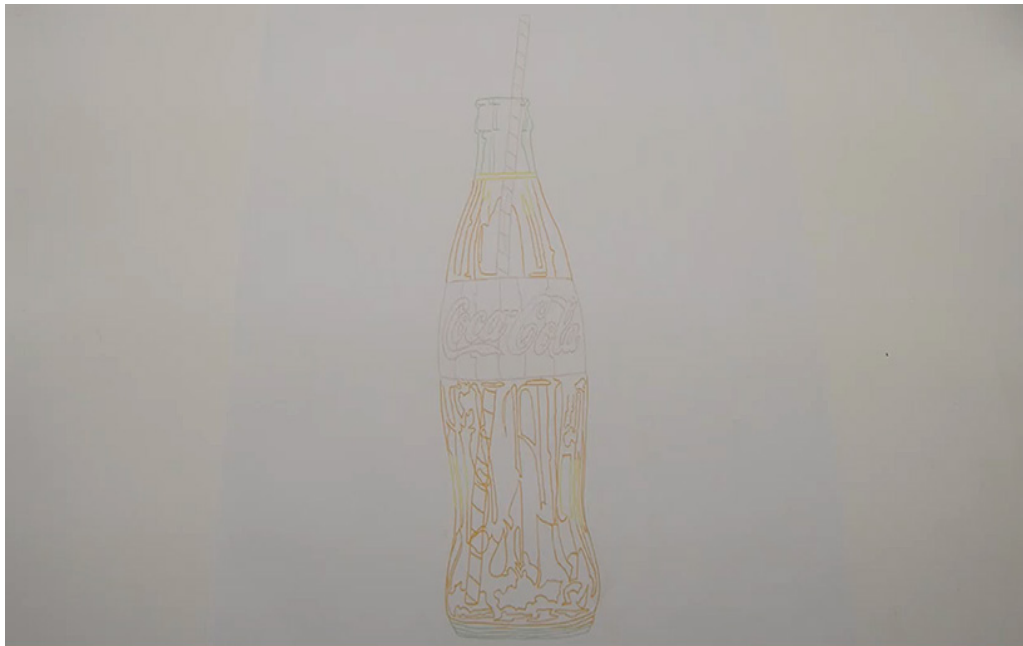R17
R27
R35

RV21
RV29

G00
G21

W0
W5

0 Colorless Blender

Sharpies:
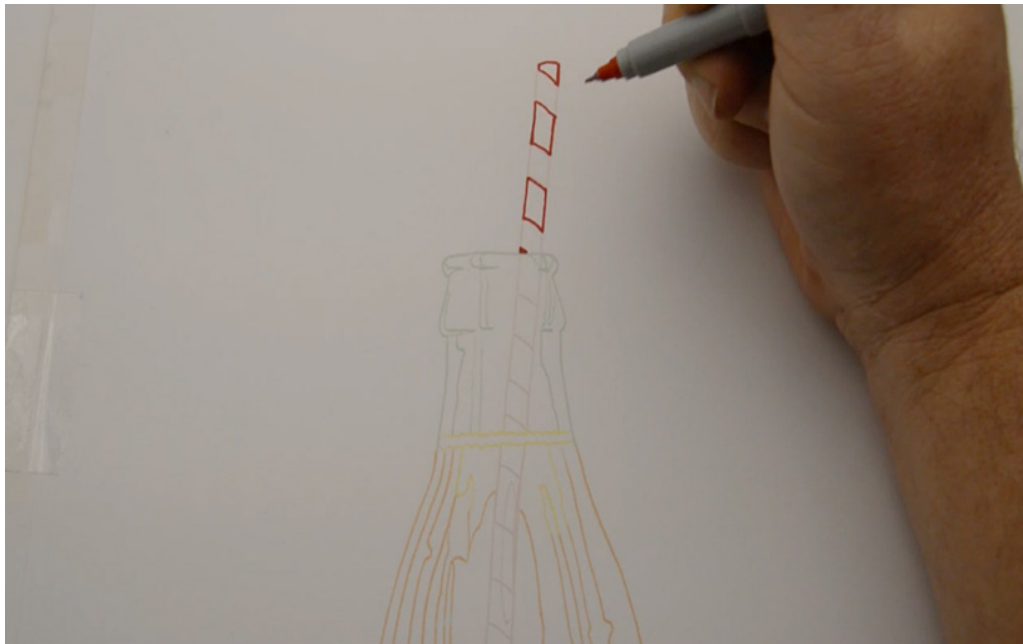Red
Brown

White Gouache

For this drawing, or any realistic drawing for that matter, it's best not to have strong black lines.
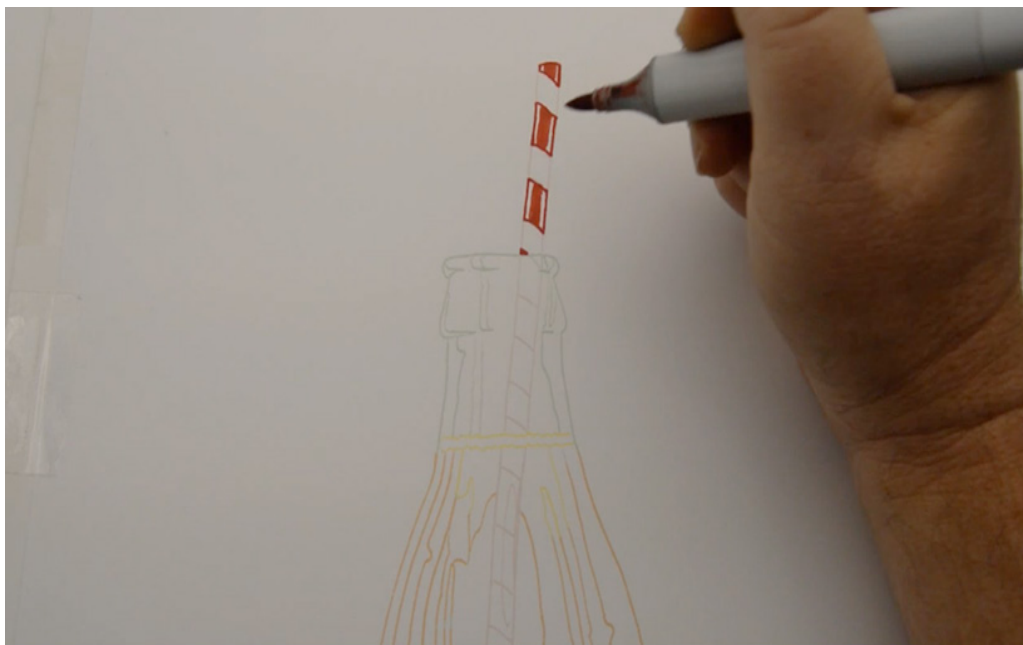
In real life nothing has a black line around its edges.

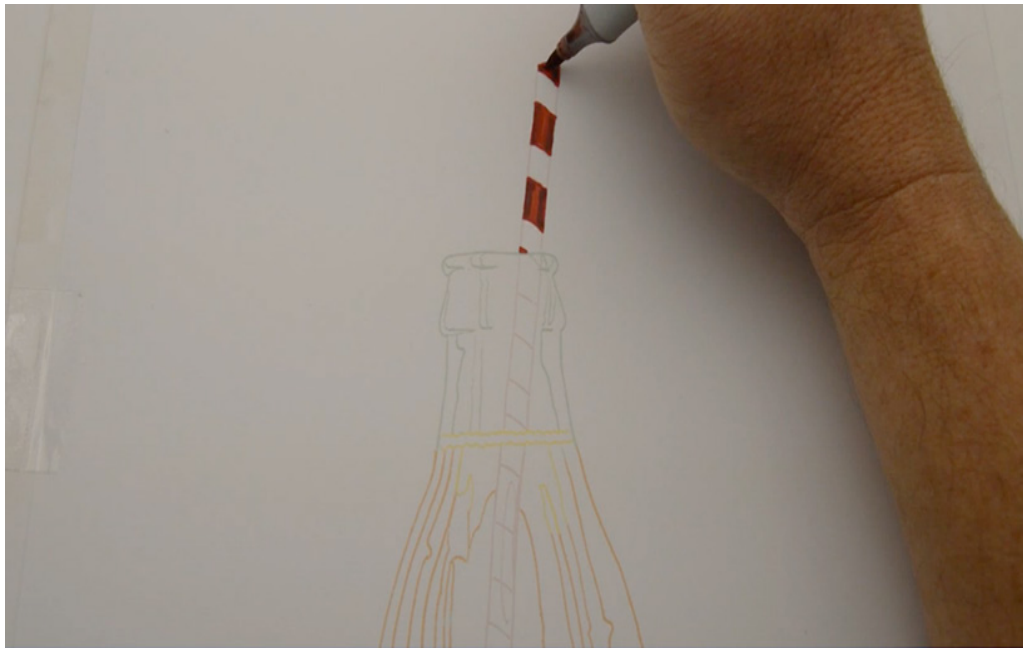To create the best result possible, I'll be using one of my "disappearing line drawings".

The lines have been printed in colors that will blend in and disappear as we color over them.

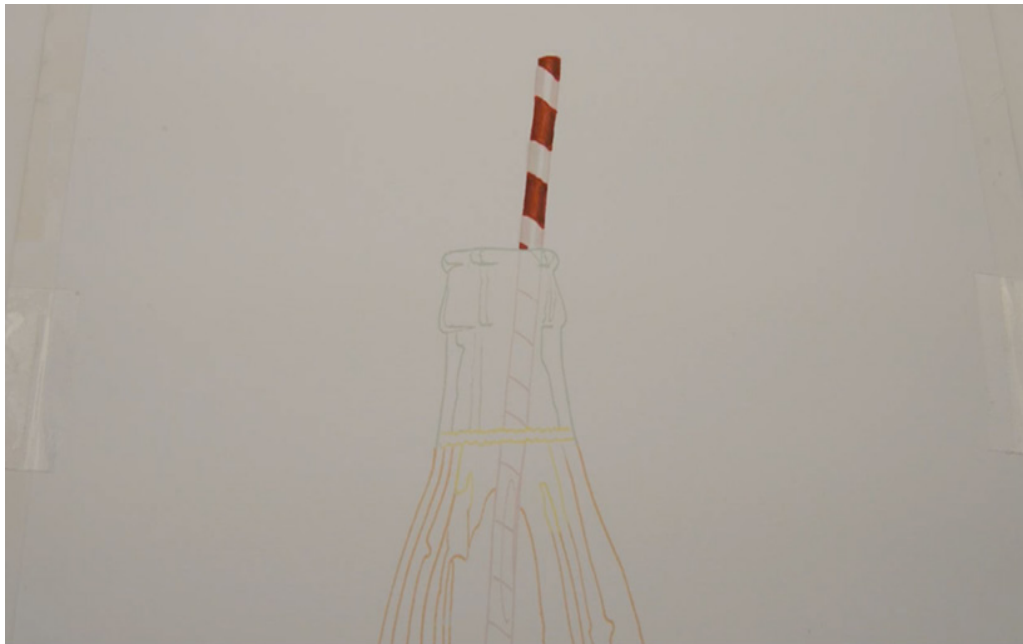I'm using an ultra fine Sharpie to outline the red areas at the top of the straw.

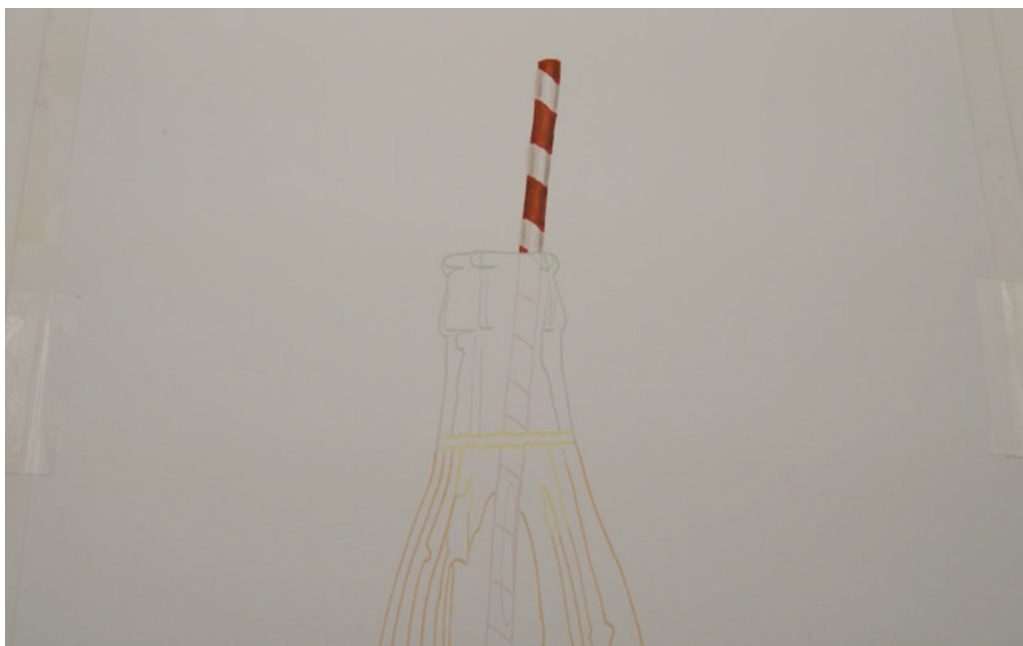I add R27 to the centers of each section...

...and then add shadow areas with R89.

I blend the R89 with R27 to soften it, being careful not to over-saturate the paper and cause the color to bleed out.

I add W0 to both sides of the white sections of straw...

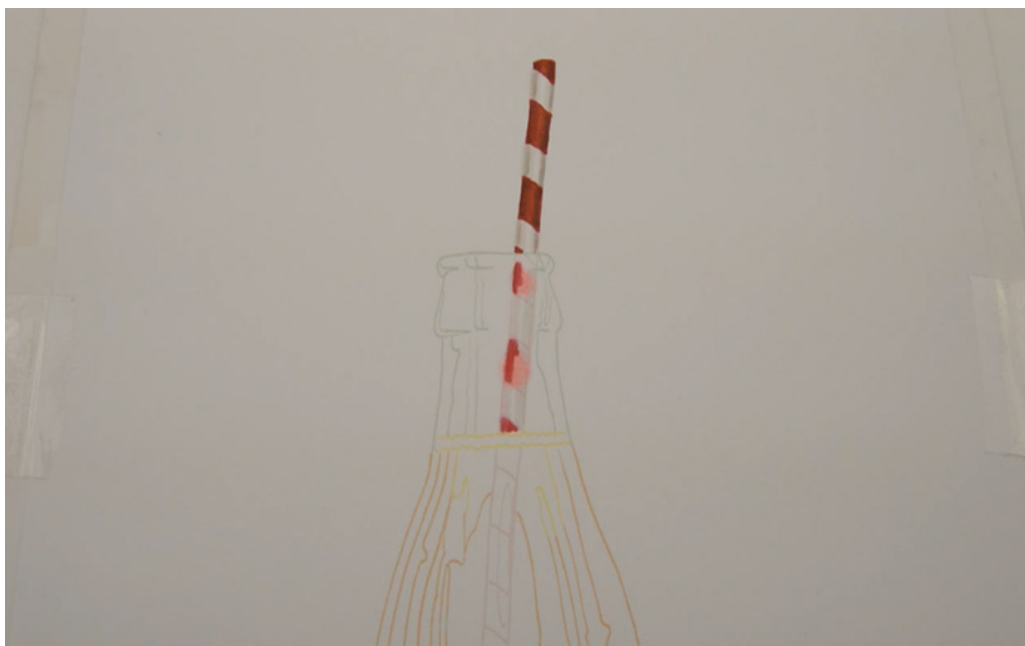...then add W3 "lines" at the outer edges of the white sections.

I add touches of RV21 to the red straw sections that are behind the glass.

I had just refilled my marker so it dripped out as soon as I touched marker to paper... no worries, it's gonna work out fine!

I add touches of RV29...

...then add W0 to both sides of the white sections of straw.

I contour the white sections with W3.

Notice the huge color and value difference between the section of straw behind the glass and the section outside of the glass. This is important!

I use a 0.3 multi-liner to indicate the darkest areas of the glass.

I then add areas of B000 to add shape to the bottle neck and "imperfections" in the glass.
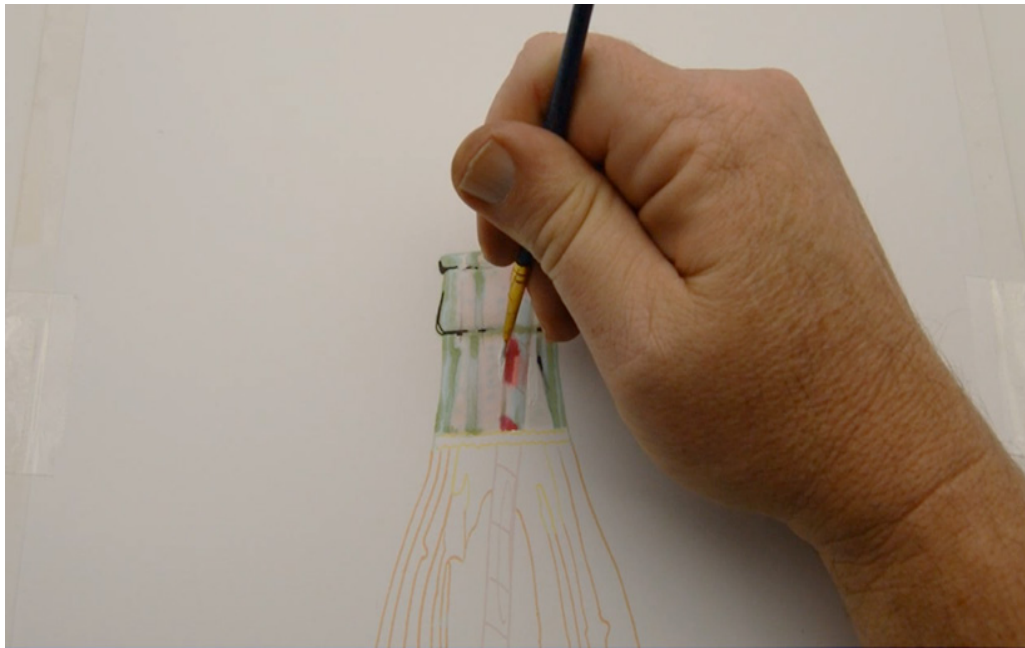
I accentuate these areas with G00...

...then add darker accents with G21.

I soften the entire bottle neck area with 0 Colorless Blender.

The blender has pulled a bit of pink into the area from the straw, but again, no worries!

I clean up the contour of the straw with opaque white gouache...
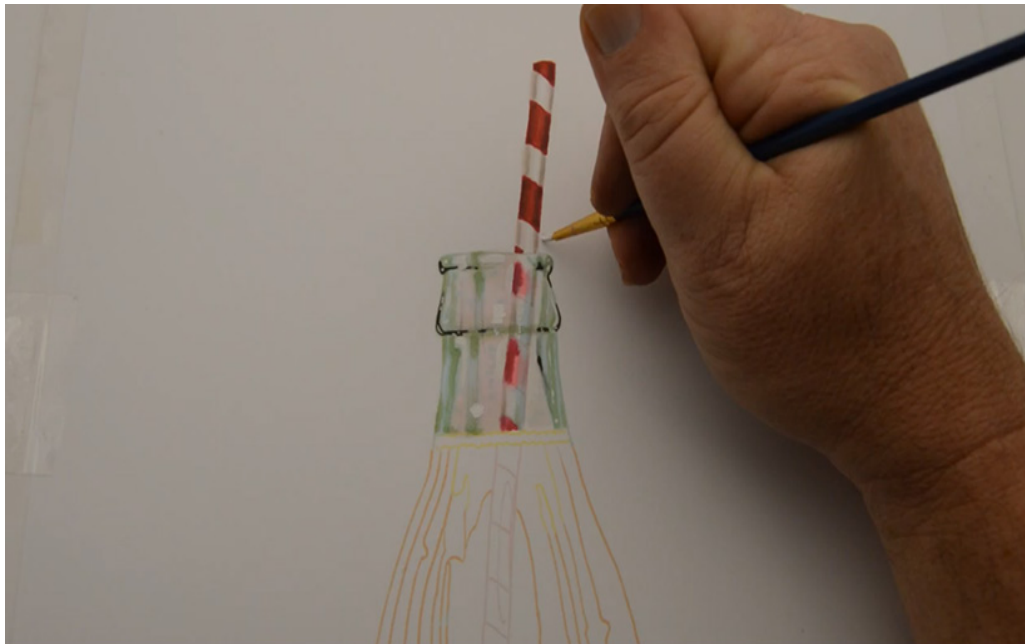
..and add highlights to the glass.

I add my darkest darks to the top portion of the soda area with E49.

I then add areas of E25...

Y24...

...and R89.

Notice how abstract these marks are! That's a good thing!
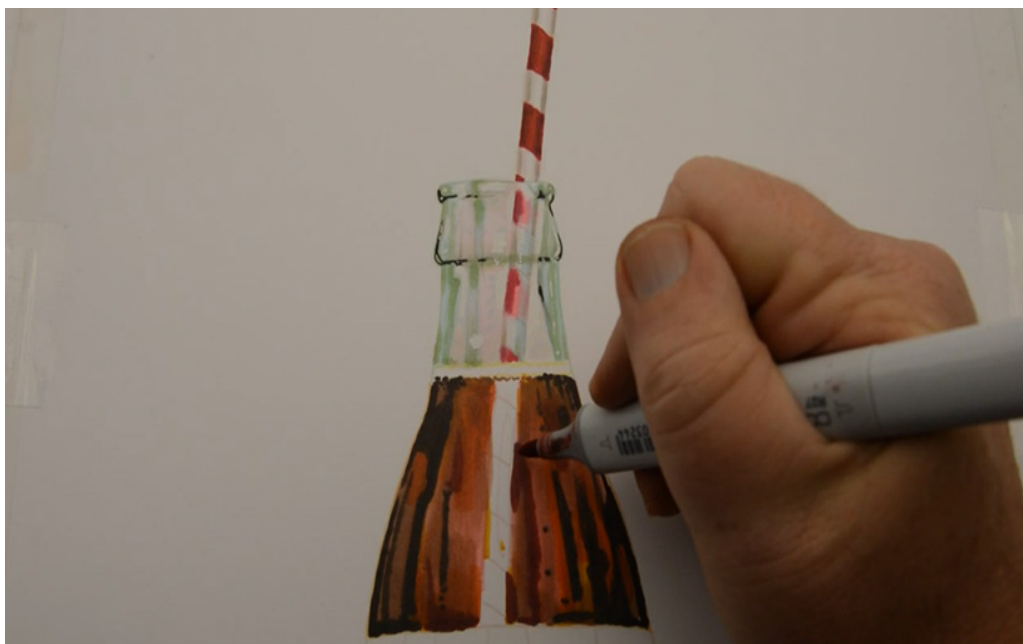
I add areas of YR18...

...and RV21...

Crazy, right? Well... only until...

I add a glaze layer of E25!

A glaze layer is a layer of color applied with light pressure over another color so it modifies its appearance without completely covering it up!
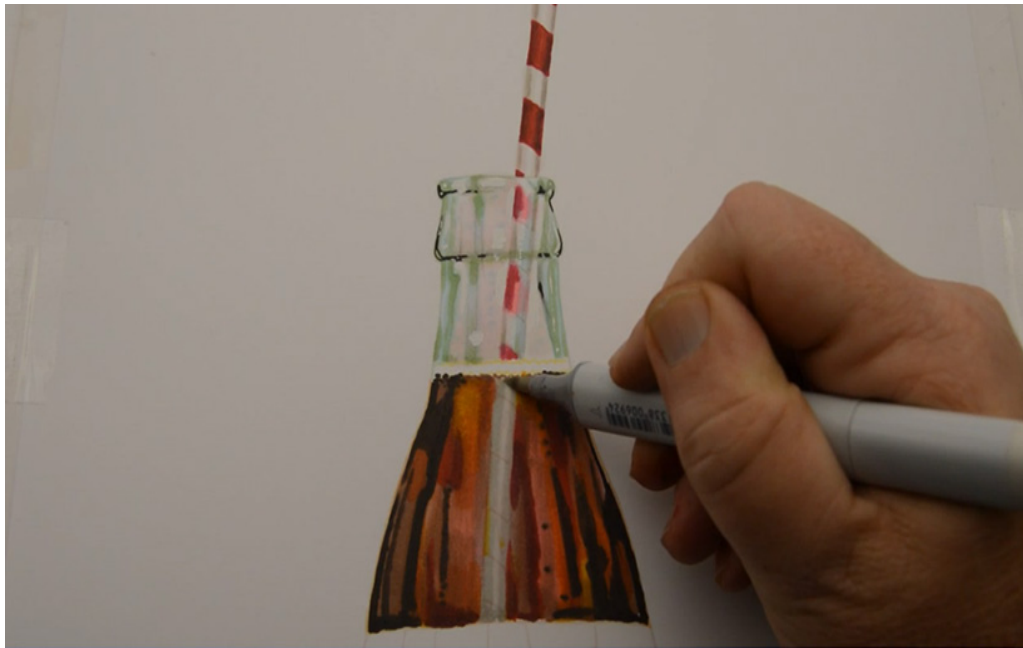
I add stronger red accents with R27. These may be hard to see, but if you compare this photo with the last you'll notice the subtle differences.

I add touches of Y08, a bright, pure yellow, on either side of the straw, just under the white foamy section that separates the clear glass from the soda.

I add W0 to the straw's center section....

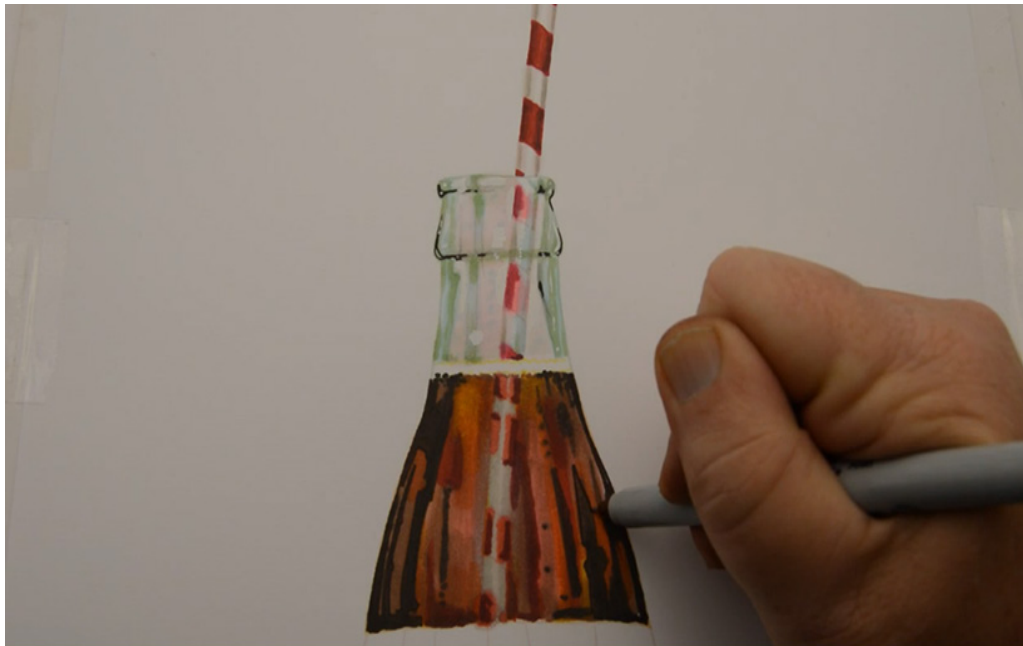...I only add this color to the part of the straw that's in the soda, and not to the sections of straw that were colored previously.

I add R14 to both sides of the red sections of straw, again leaving the center untouched...
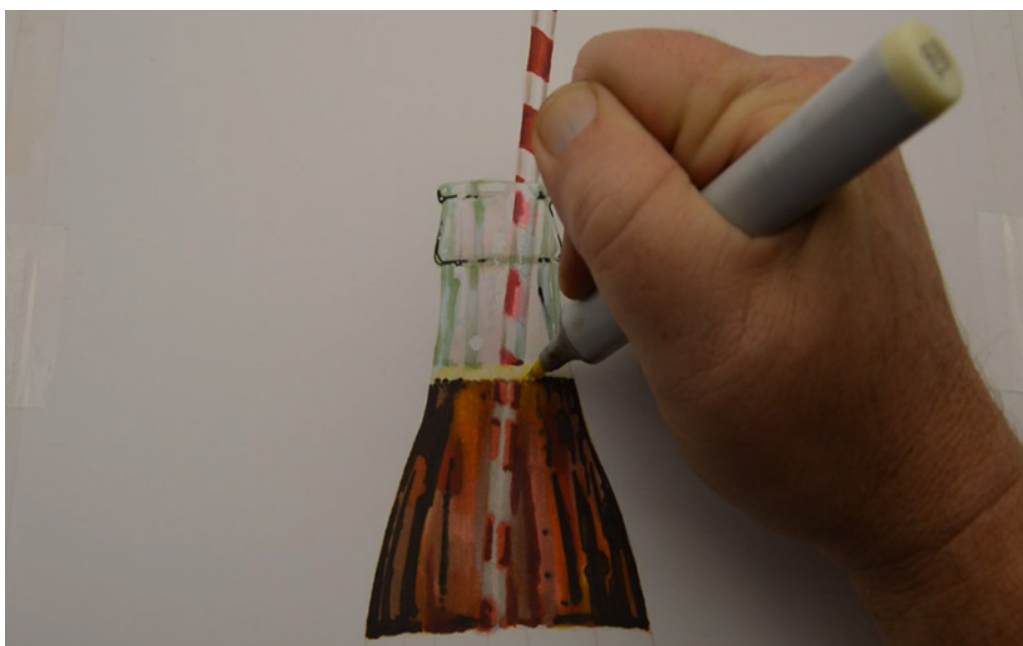

...and then add darker accents with R89. Do *not* blend!

I use a brown Sharpie marker to define the edges of the dark shapes...

...to finish this section off.

I use Y00 to color the base for the foam...

..and then add a bit of texture with W3.

Note: Already our drawing looks real... but remember how little blending we did. I can not over state the importance of not over-blending in a drawing like this! Lay your colors in bold and strong, and trust that one or two "glaze" layers will finish the job!

This goes for colored pencil users too. For the most part we laid in all our colors in a single layer, then modified with one layer over the top! Trust the process

I outline the typography with a red Sharpie.

Notice how imperfect it is! Don't stress out here, this is supposed to be fun, remember?

I add W0 to both ends of the type where the bottle rounds away.

I color in the main areas with R27, leaving the spaces for my lighter and darker colors open.

I add RV21 in my highlight areas...

...and R35 in my middle-tone areas.

I add R89 to my darkest areas.

I blend and soften everything together with R17…

…then restate and blend my light areas with RV21.

I add an additional blend layer with R29.

I clean up the typography with white gouache.

I then add "wet white" highlights to the red areas.

In this context, "wet white" is opaque gouache thinned with water to make it translucent. When applied, it allows some of the underlying color to show through and creates a nice soft area of not quite white.
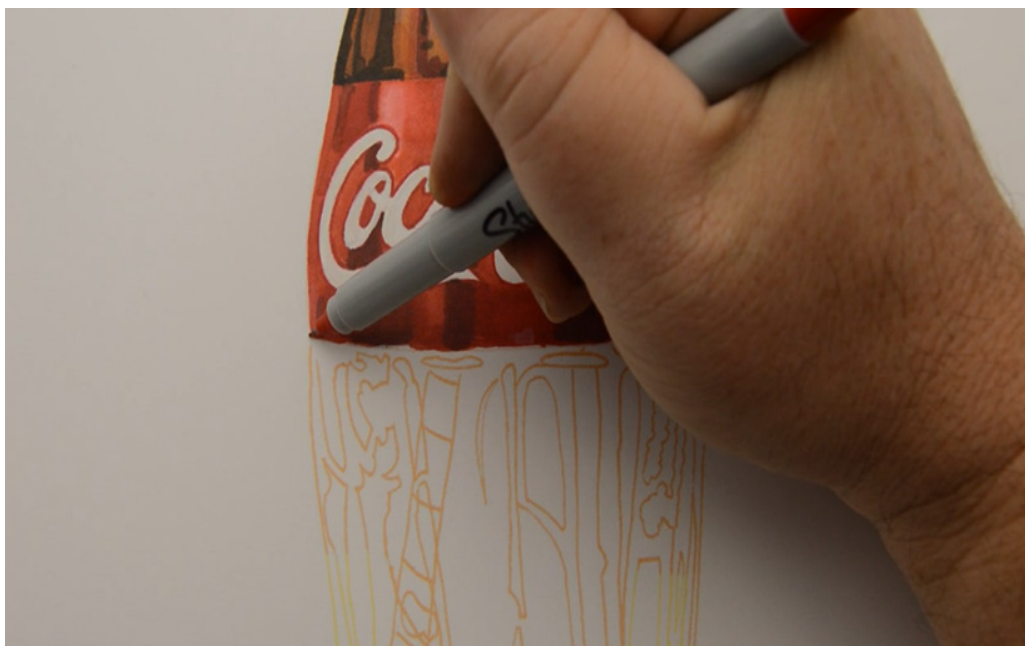
I define the contours of the red area with a red Sharpie marker.

Like before, I establish my dark shapes with E49.

I add areas of YR18...

...and Y08...

...then soften the areas where these colors meet with YR24.

I add large areas of RV21, leaving only the straw uncolored.

I heighten some areas with R24 and color in the red areas of the straw.

Using my reference photo to guide me, I add abstract shapes with E19.

I color the "white" areas of the straw with W3...

...then do an overall "glaze" layer with E25...

...using light pressure in some areas to let the under-color show through...

...and heavy pressure in others.

I add E25 to the red areas of the straw...

...to complete this part of the process.

Note: If you're following along with me step by step, it's reasonable for me to think you're getting a little freaked out right about now... I know, I know, you think your drawing and perhaps mine too is looking like one hell of a hot mess.. Don't worry! It's supposed to look like that...
you're doing fine, just trust the process!

I strengthen some of my red areas with R24.

You may or may not need to do this step depending on your assessment of your own work.

I add some strong linear strokes of E19...

...then strategically darken some areas (E19).

I add soda "bubbles" (E19)...

...to bring it almost to completion.

I color the bottom of the bottle with G21...

...and then create a linear pattern with E49.

I use a brown Sharpie marker to redefine the contours of my darkest shapes...

...making them nice and crisp.

I then restate my darks with E49. I don't completely recolor these areas, but leave some of the original color to show through.

I reshape some areas...

...until I achieve the desired result.

At this point, I access my work and decide to strengthen some areas with Y08...

...and R24...

...to finish off this portion of the work.

I lift and lighten where needed with 0 Colorless Blender.

(Colored pencil users use solvent)

...more 0 Colorless Blender..

Ready for highlights.

I add "wet white" to the reflections...

...and straw...

...and to the reflections on the top portion of the bottle...

...to bring it to completion.

I indicate the reflection of the bottle on the tabletop with W3...

...and RV21...

...then blend it hard with 0 Colorless Blender.

The final drawing :)

Conclusion

As you can see, creating realistic works in ink or colored pencil requires no more skill than coloring any other object. It's simply a matter of putting the right colors in the right place at the right value.

Realistic works like this are not only fun and easy to do, they are also awesome to look at!

From a distance of even just a few feet your work will look like a photograph, but when the person looking at it gets up close to prove to themselves it's a photo, they will be surprised to see the artistry you put into it!

Other Tutorials in this Series:

COLORING A TWIX BAR
Hyperrealism for Beginners

COLORING A SNICKERS BAR
Hyperrealism for Beginners